

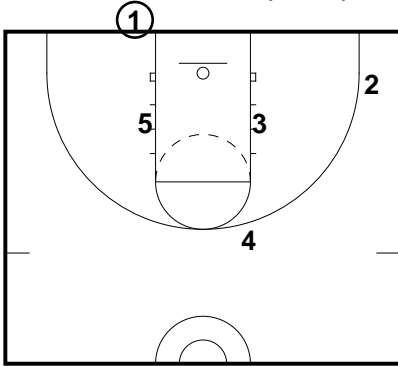
BLOB - TRIANGLE SERIES

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BLOB - TRIANGLE SERIES

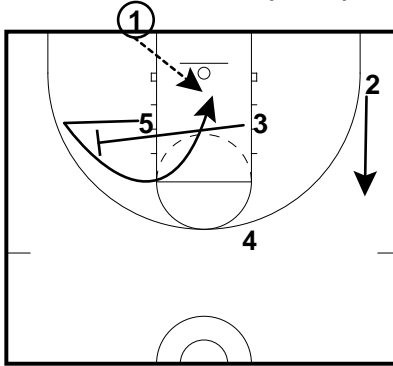
"5" - Lob Action (1 of 2)



Initial Setup

1 takes ball out of bounds; 5 is on ball side
2nd FT line hash; 3 is on opposite side 2nd
FT line has; 4 is on opposite slot line; 2 is in
opposite corner

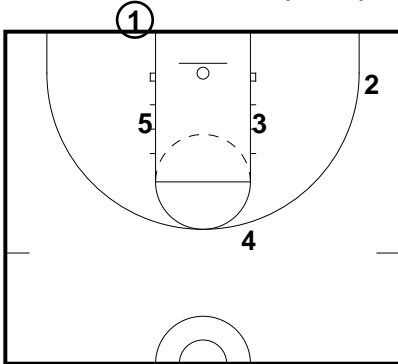
"5" - Lob Action (2 of 2)



5 steps out to corner; 2 lifts to wing. 3 sets
back screen for 5. 1 LOB ACTION to 5.

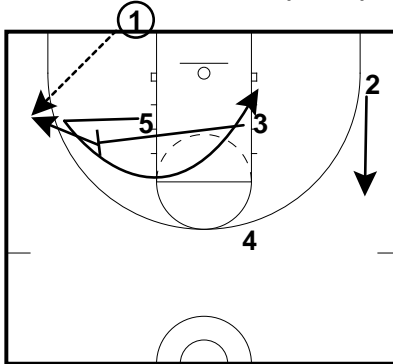
BLOB - TRIANGLE SERIES

"3" - Shake Action (1 of 4)



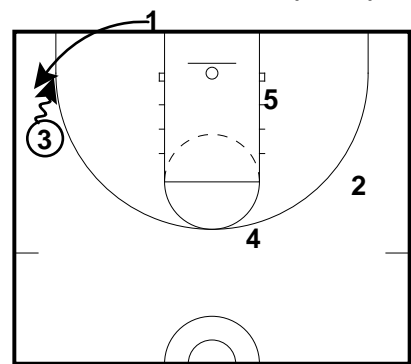
Initial Setup
 1 takes ball out of bounds; 5 is on ball side
 2nd FT line hash; 3 is on opposite side 2nd
 FT line has; 4 is on opposite slot line; 2 is in
 opposite corner

"3" - Shake Action (2 of 4)



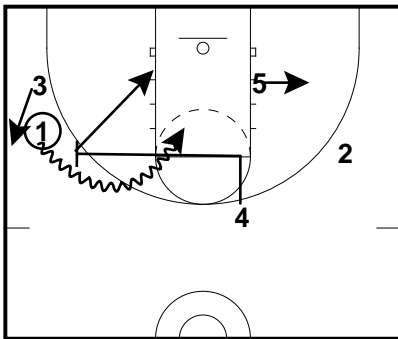
5 steps out to corner; 2 lifts to wing. 3 sets
 back screen for 5. 3 pops & 1 passes to 3.

"3" - Shake Action (3 of 4)



3 dribble hand-offs to 1.

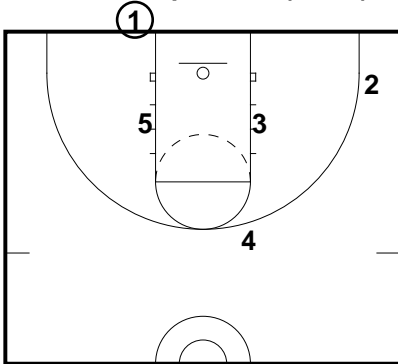
"3" - Shake Action (4 of 4)



4 sets ballscreen for 1. 5 steps to short
 corner. Turns into SHAKE ACTION w/ 3 & 4
 on backside.

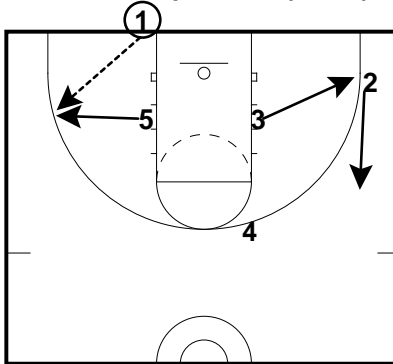
BLOB - TRIANGLE SERIES

"1" - Sweep Action (1 of 3)



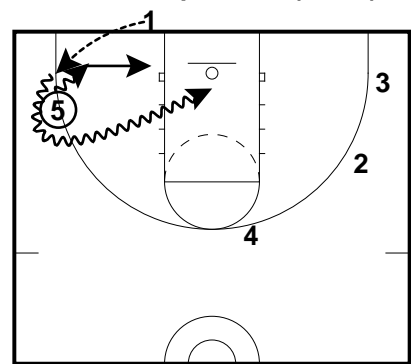
Initial Setup
 1 takes ball out of bounds; 5 is on ball side
 2nd FT line hash; 3 is on opposite side 2nd
 FT line has; 4 is on opposite slot line; 2 is in
 opposite corner

"1" - Sweep Action (2 of 3)



5 steps to ballside area between wing &
 corner. 2 lifts to opposite wing. 3 fills to
 opposite corner. 1 passes to 5.

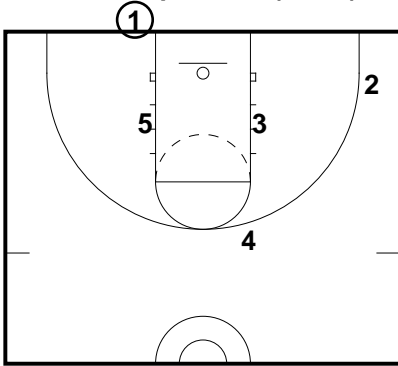
"1" - Sweep Action (3 of 3)



5 dribble hand-offs/SWEEP ACTION with 1.
 5 rolls.

BLOB - TRIANGLE SERIES

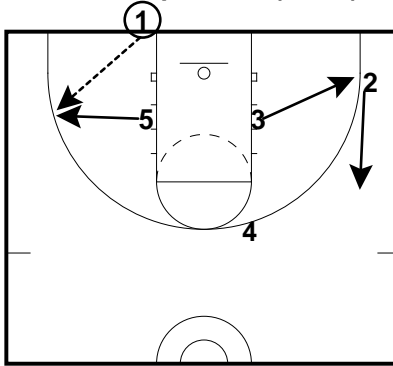
"15" - Clip Action (1 of 3)



Initial Setup

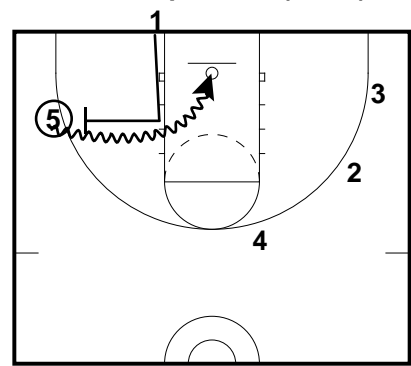
1 takes ball out of bounds; 5 is on ball side 2nd FT line hash; 3 is on opposite side 2nd FT line has; 4 is on opposite slot line; 2 is in opposite corner

"15" - Clip Action (2 of 3)



5 steps to ballside area between wing & corner. 2 lifts to opposite wing. 3 fills to opposite corner. 1 passes to 5.

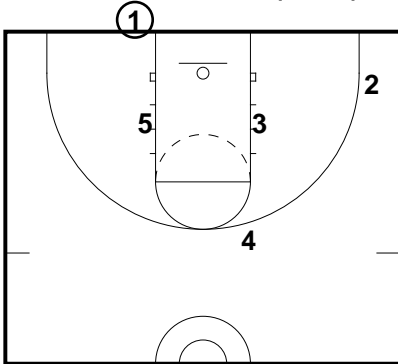
"15" - Clip Action (3 of 3)



1 sets ballscreen/CLIP ACTION for 5.

BLOB - TRIANGLE SERIES

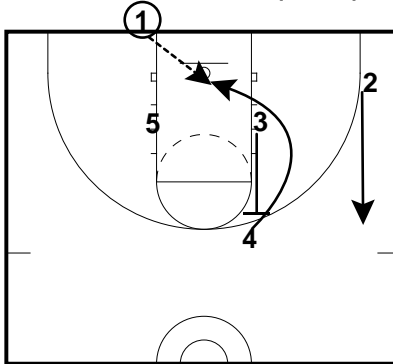
"34" - STS Action (1 of 4)



Initial Setup

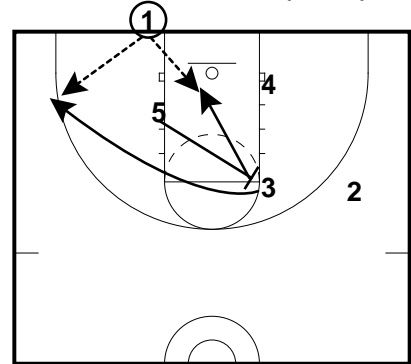
1 takes ball out of bounds; 5 is on ball side 2nd FT line hash; 3 is on opposite side 2nd FT line has; 4 is on opposite slot line; 2 is in opposite corner

"34" - STS Action (2 of 4)



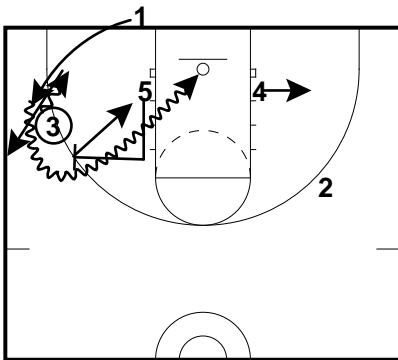
2 lifts to wing. 3 sets back screen for 4. 1 passes to 4 if open.

"34" - STS Action (3 of 4)



5 sets rip screen for 3. 3 cuts to corner. 5 rolls back to the ball/STS ACTION. If 5 is open throw to 5. If not, 1 passes to 3.

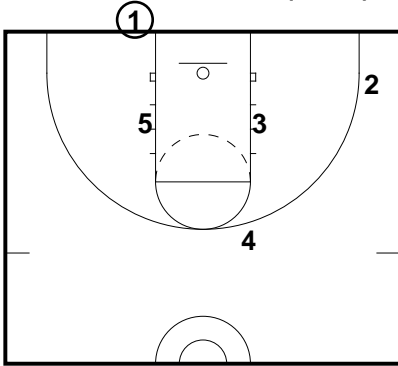
"34" - STS Action (4 of 4)



Turns into "3" - Dribble Handoff, Ball Screen into Shake Action. 4 goes to short corner.

BLOB - TRIANGLE SERIES

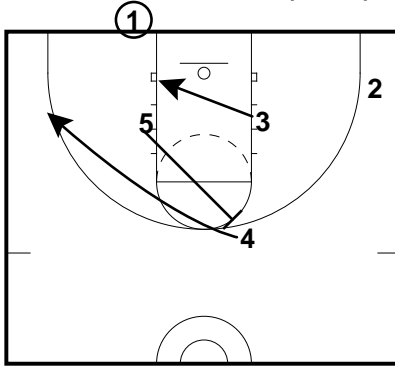
"54" - Stack Action (1 of 5)



Initial Setup

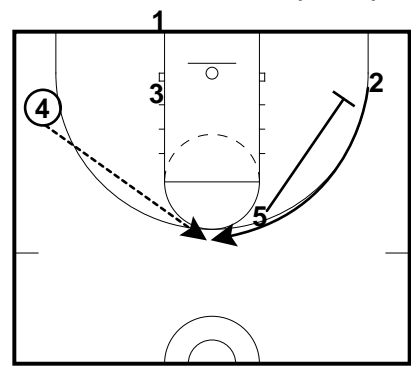
1 takes ball out of bounds; 5 is on ball side 2nd FT line hash; 3 is on opposite side 2nd FT line has; 4 is on opposite slot line; 2 is in opposite corner

"54" - Stack Action (2 of 5)



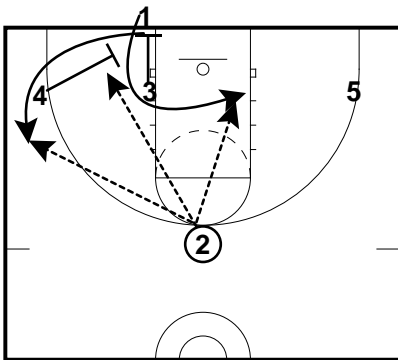
5 sets rip screen for 4. 3 cuts to ball side block. 1 passes to 4.

"54" - Stack Action (3 of 5)



5 sets pin down for 2. 4 passes to 2.

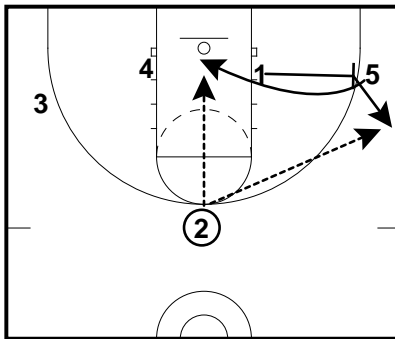
"54" - Stack Action (4 of 5)



3 sets pin down for 1. 4 sets pin down for 3/STACK ACTION. 2 looks for:

- A) inbounder-1
- B) 2nd screener-4
- C) cutter-3

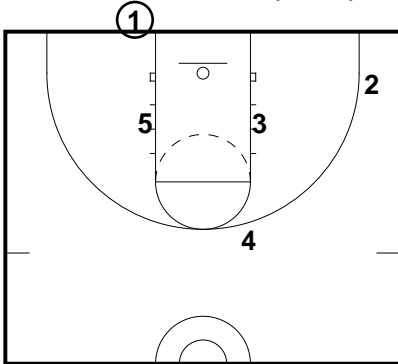
"54" - Stack Action (5 of 5)



1 sets back screen for 5 & pops on back side.

BLOB - TRIANGLE SERIES

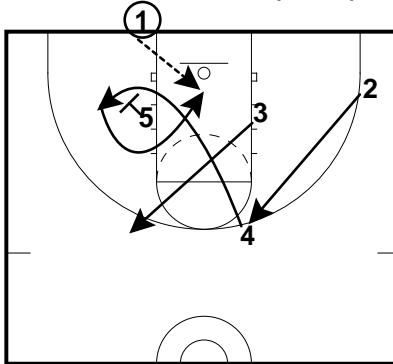
"X" - Flex Action (1 of 4)



Initial Setup

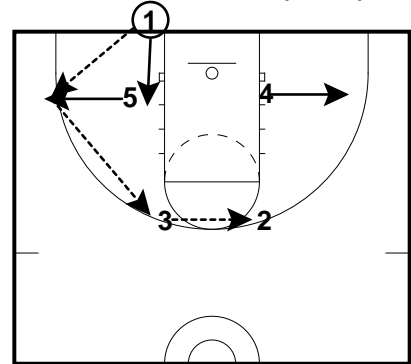
1 takes ball out of bounds; 5 is on ball side 2nd FT line hash; 3 is on opposite side 2nd FT line has; 4 is on opposite slot line; 2 is in opposite corner

"X" - Flex Action (2 of 4)



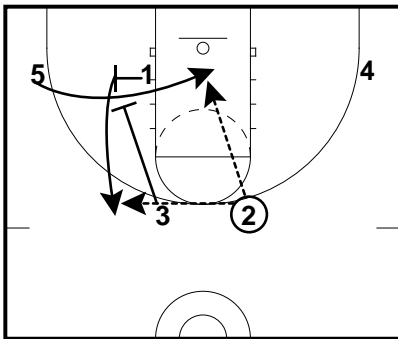
3 cuts to ball side slot. 2 lifts to opposite side slot. 4 loops under & over 5. 5 sets screen for 4. 1 lobs to 4.

"X" - Flex Action (3 of 4)



4 clears to corner. 5 pops to corner. 1 passes to 5. 5 passes to 3. 3 passes to 2.

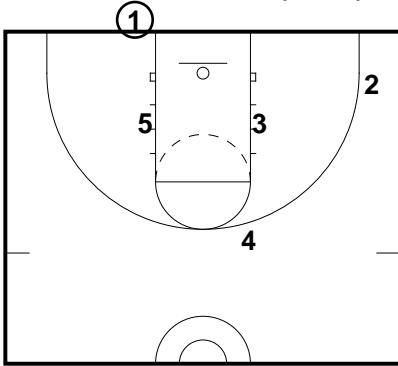
"X" - Flex Action (4 of 4)



1 sets cross screen/FLEX ACTION for 5. 3 pins down for 1.

BLOB - TRIANGLE SERIES

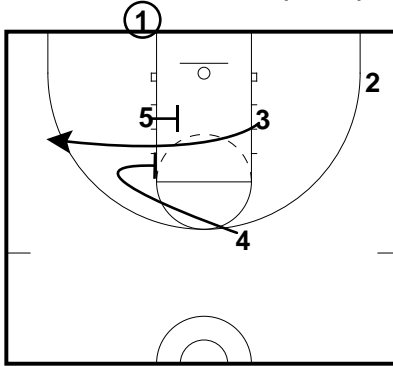
"2" - Collar Action (1 of 5)



Initial Setup

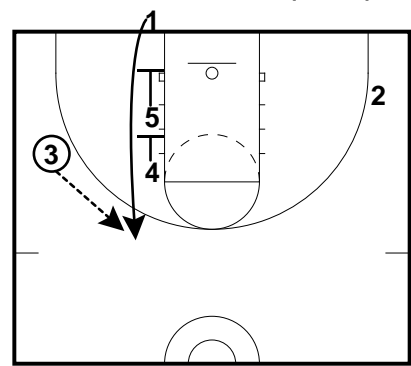
1 takes ball out of bounds; 5 is on ball side 2nd FT line hash; 3 is on opposite side 2nd FT line has; 4 is on opposite slot line; 2 is in opposite corner

"2" - Collar Action (2 of 5)



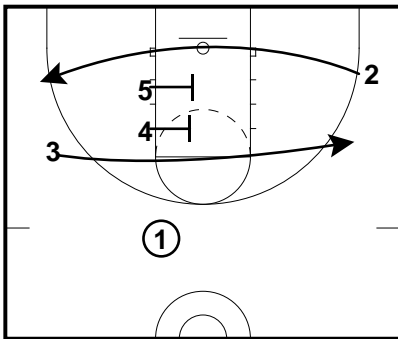
4 & 5 set double screen for 3. 1 passes to 3.

"2" - Collar Action (3 of 5)



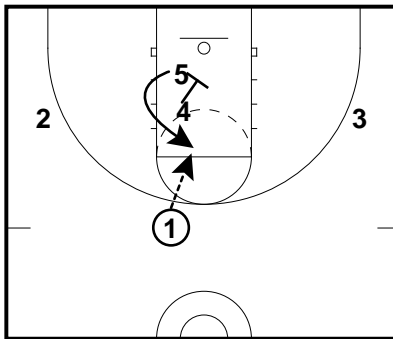
5 & 4 set stagger screen for 1. 3 passes to 1.

"2" - Collar Action (4 of 5)



3 cuts over to opposite wing. 5 & 4 set double screen for 2.

"2" - Collar Action (5 of 5)



4 sets rub screen for 5/COLLAR ACTION. 1 passes to 5.